

MISSION: UNDERMINER

Find the path that leads the Incredibles to the Underminer's Drill. Use the arrows to move up, down, left or right. If you reach an explosion, try using a different route.

START

The maze consists of a grid of cells. The start is at the top right, labeled 'START' in a red box. The finish is at the bottom left, labeled 'FINISH' in a red box. The maze contains several red circular explosion icons. Black arrows indicate the possible movement directions from each cell. The maze is shaped like a large 'C' with a tail at the bottom right.

D

E

F

SOLUTION: E

